



## **The Lunans & Selenites**

### **Pre-game - Day 17/20**

Under constant occupation for more than 500 years the moon, or Luna, is seen by many other inhabitants of the Sol system as a bit of a spent force. The population live within a mix of surface domes and subsurface city warrens, etched out by generation after generation of occupiers. A utilitarian approach to existence is prevalent, with the majority of individuals content to go to work each day, commonly in either the excavation or construction industries, before returning home for an evening of imbibing piped food supplies and cabled entertainment systems.

Helium-4 is abundant on Luna, and the majority of the non-spin drive fuel supplies are obtained from within the lunar crust. This fact, and the abundant mass drivers littering the surface, have allowed the world to remain neutral throughout the majority of the Sol system wars. Dull and Useful for the most part.

What is unusual is that there has during the last century has seen the movement of approximately 30% of the population into the extensive array of crystal caverns discovered 300 km below the lunar surface. These caverns were formed as part of the planetary cooling process, with huge crystal formations abundant on every surface. Complex mineral compositions, coupled with an array of lighting styles has rendered these colourful halls an ideal home for chemists synthesising advanced substances for 1001 uses. These cavern dwellers are jokingly referred to as 'Selenites', referencing the native lunar inhabitants hypothesised by H.G.Wells.

..The last 50 years has seen an odd psychological illness afflict more and more 'Selenites', with sufferers withdrawing into near catatonic states of near suspended animation. At present, no preventative or curative treatment for this condition has been found, and abandonment of the caverns is a serious possibility...